
Subject: How to use the same .iml from multiple source files.

Posted by [Alboni](#) on Sat, 28 Jan 2012 22:15:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

If I use:

```
#define IMAGEFILE <myapp/myapp.iml>
#define IMAGECLASS myapp
#include <Draw/iml.h>
```

in a .h file that I include in multiple .cpp files I get linker errors.

What would be the correct way to do it?

Subject: Re: How to use the same .iml from multiple source files.

Posted by [mirek](#) on Sun, 29 Jan 2012 09:32:34 GMT

[View Forum Message](#) <> [Reply to Message](#)

There is iml_header.h for headers and iml_source.h for .cpp. iml.h just combines them.

See e.g. [http://www.ultimatepp.org/examples\\$PainterExamples\\$en-us.htm](http://www.ultimatepp.org/examples$PainterExamples$en-us.htm) |
