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Subject: Key pressing with MINGW and Windows XP does not work

Posted by [Small\\_Dwarf](#) on Mon, 05 Mar 2012 22:53:38 GMT

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Hello,

I have a problem concerning  
virtual bool Key(dword key, int count) and I didn't found a solution via searching this forum or  
[http://www.ultimatepp.org/src\\$CtrlCore\\$Ctrl\\$en-us.html](http://www.ultimatepp.org/src$CtrlCore$Ctrl$en-us.html).

With Ubuntu and gcc I can step through this method when a key is pressed, but with MINGW and  
Windows XP I cannot reach this method by pressing a key.

virtual bool WKey(dword key, int count) doesn't work either.

Can anybody help me?

THANX in advance

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Subject: Re: Key pressing with MINGW and Windows XP does not work

Posted by [BioBytes](#) on Tue, 06 Mar 2012 08:53:17 GMT

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Hi Small\_Dwarf,

Do you mean the virtual function is not implemented so you did not get any key value when the  
user presses any key ?

virtual bool WKey(dword key, int count)

You have a typo in the function wording, it should be Key not WKey as follows:

virtual bool Key(dword key, int count)

Regards

Biobytes

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Subject: Re: Key pressing with MINGW and Windows XP does not work

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Posted by [Small\\_Dwarf](#) on Fri, 09 Mar 2012 22:44:55 GMT

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Thank you BioBytes,

I have found the problem:

I think the debugger gdb itself must have a bug or is not configured correctly.

No matter where I set an breakpoint, execution never stopped, even in functions which definitely have been executed (I could see them in action by the output the program produces).

I don't need any help now, because I regularly write and debug on Linux where the debugger works correctly.

Thanks!

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