Subject: Key pressing with MINGW and Windows XP does not work
Posted by Small_Dwarf on Mon, 05 Mar 2012 22:53:38 GMT
View Forum Message <> Reply to Message

Hello,

I have a problem concerning
virtual bool Key(dword key, int count) and I didn't found a solution via searching this forum or http://www.ultimatepp.org/src$CtrlCore$Ctrl$en-us.html.

With Ubuntu ang gcc I can step through this method when a key is pressed, but with MINGW and Windows XP I cannot reach this method by pressing a key.
 virtual bool   WKey(dword key, int count) doesn't work either.

Can anybody help me?
THANX in advance

Subject: Re: Key pressing with MINGW and Windows XP does not work
Posted by BioBytes on Tue, 06 Mar 2012 08:53:17 GMT
View Forum Message <> Reply to Message

Hi Small_Dwarf,

Do you mean the virtual function is not implemented so you did not get any key value when the user presses any key ?

virtual bool   WKey(dword key, int count)

You have a typo in the function wording, it should be Key not WKey as follows:

virtual bool Key(dword key, int count)

Regards

Biobytes

Subject: Re: Key pressing with MINGW and Windows XP does not work

Posted by Small_Dwarf on Fri, 09 Mar 2012 22:44:55 GMT
View Forum Message <> Reply to Message

Thank you BioBytes,

I have found the problem:
I think fhe debugger gdb itself must have a bug or is not configured correctly.
No matter where I set an breakpoint, execution never stopped, even in functions which definitely have been executed (I could see them in action by the output the program produces).

I don't need any help now, because I regularly write and debug on Linux where the debugger works correctly.

Thanks!