
Subject: GridCtrl: how to set label of an Option
Posted by [forlano](#) on Fri, 06 Apr 2012 06:22:49 GMT
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Hello,

I have a GridCtrl with many Option created by

```
gridTeam.AddColumn("W", "Team 1", 3).Option().Default(false);  
gridTeam.AddColumn("B", "Team 2", 3).Option().Default(false);  
for (i=0; i<TD.MaxBoards; i++) gridTeam.Add(i+1);
```

I can easily set the option true/false with
`gridTeam.Set(j, 1, true);`

But I need to set at runtime the label of the Option. It has the `SetLabel()` method but I am not able to do it in the cell of the grid. How to do it?

Thanks,
Luigi

Subject: Re: GridCtrl: how to set label of an Option
Posted by [forlano](#) on Fri, 06 Apr 2012 10:08:18 GMT
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Perhaps I must do something like this using `SetCtrl`

```
#include <CtrlLib/CtrlLib.h>  
#include <GridCtrl/GridCtrl.h>  
  
using namespace Upp;  
  
struct App : TopWindow {  
    Array<Option> option;  
    GridCtrl grid;  
  
    void Do()  
    { int row = grid.GetCurrentRow();  
      bool status = option[row].GetData();  
      if (status) option[row].SetLabel("false");  
      else option[row].SetLabel("true");  
    }  
  
    typedef App CLASSNAME;
```

```
App() {
  grid.AddColumn("Option");
  for(int i = 0; i < 10; i++) {
    grid.Add(true);
    grid.SetCtrl(i, 0, option.Add().SetLabel("---"));
  }
  Add(grid.SizePos());
  grid.WhenCtrlsAction = THISBACK(Do);
}
};
```

```
GUI_APP_MAIN
{
  App().Run();
}
```
