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Subject: GridCtrl::SetValues behaviour when seting empty Vector

Posted by [koldo](#) on Tue, 08 May 2012 07:31:37 GMT

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Hello Daniel

Now the function `void GridCtrl::SetValues(const Vector< Vector<Value> >& vector)` does nothing when vector is empty.

Perhaps it would be better that in that case `SetValues()` would `Clear()` the GridCtrl.

It would affect XMLize and like functions so loading an empty file would clear the GridCtrl. Now when loading an empty XML String the Grid remains unchanged. That does not seem to be the better behavior.

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