

---

Subject: Why qtfequations do not show properly?  
Posted by [o\\_wild](#) on Sat, 26 May 2012 04:25:37 GMT  
[View Forum Message](#) <> [Reply to Message](#)

I made a test for qtfequation in bazaar. It can't show mathematic symbols. BTW, I've converted the qtfequation.cpp to UTF-8 BOM encoding to avoid C2001 error.  
Here is the code.  
It's compiled by MSC10, run on Windows XP chinese.

Wilde

---

**File Attachments**

1) [testQtfequation.zip](#), downloaded 425 times

---

---

Subject: Re: Why qtfequations do not show properly?  
Posted by [koldo](#) on Sat, 26 May 2012 15:57:06 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Hello o\_wild

Please include a screenshot of qtfequation in Controls4U\_demo.

---

---

Subject: Re: Why qtfequations do not show properly?  
Posted by [o\\_wild](#) on Sun, 27 May 2012 15:06:16 GMT  
[View Forum Message](#) <> [Reply to Message](#)

this is the screenshot of my test.

---

**File Attachments**

1) [QTF.jpg](#), downloaded 401 times

---

---

Subject: Re: Why qtfequations do not show properly?  
Posted by [koldo](#) on Sun, 27 May 2012 19:33:48 GMT  
[View Forum Message](#) <> [Reply to Message](#)

Hello o\_wild

It should appear this:

Please check if you can see this in methods Sqrt() and Integral():  
Drawing EquationDraw::Sqrt(Drawing &right)  
{

Drawing EquationDraw::Integral(Drawing &data, Drawing &sub, Drawing &sup)

{

---

File Attachments

1) [dib.PNG](#), downloaded 659 times

---

---

---

Subject: Re: Why qfequations do not show properly?

Posted by [o\\_wild](#) on Mon, 28 May 2012 12:03:49 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Yes. I can see the methods.

---

---

---

Subject: Re: Why qfequations do not show properly?

Posted by [koldo](#) on Mon, 28 May 2012 19:41:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Uuups. It seems the mathematical graphic characters are lost in font...

I will try to solve this in next days. Instead of reading them from the font they will be inserted in the package directly.

Thank you .

---