Subject: Increased stack size for MSC in Core Posted by mirek on Tue, 28 Aug 2012 09:31:20 GMT View Forum Message <> Reply to Message

After achieving stack overflow in 'regular way' in one of my really complex applications, I have decided to add linker option to Core that increases the stack size to 8MB.

Subject: Re: Increased stack size for MSC in Core Posted by unodgs on Tue, 28 Aug 2012 09:53:25 GMT View Forum Message <> Reply to Message

mirek wrote on Tue, 28 August 2012 05:31After achieving stack overflow in 'regular way' in one of my really complex applications, I have decided to add linker option to Core that increases the stack size to 8MB. To increase stack in MSC I had to add: link << " -stack:2000000"; in MscBuilder.cpp It would be great if that was configurable in project or build options.

Subject: Re: Increased stack size for MSC in Core Posted by mirek on Tue, 28 Aug 2012 18:28:38 GMT View Forum Message <> Reply to Message

Why in Builder? I have simply added Linker option to Core (well, originally to my project, but then decided that this might be better). Solved the problem.

Subject: Re: Increased stack size for MSC in Core Posted by unodgs on Wed, 29 Aug 2012 05:55:15 GMT View Forum Message <> Reply to Message

mirek wrote on Tue, 28 August 2012 14:28Why in Builder? I have simply added Linker option to Core (well, originally to my project, but then decided that this might be better). Solved the problem.

Maybe I was doing something wrong but only adding this command to the builder helped

Subject: Re: Increased stack size for MSC in Core Posted by mirek on Wed, 29 Aug 2012 06:24:29 GMT View Forum Message <> Reply to Message

Well, in any case, it is now in svn, so you can eventually check