
Subject: How to create a project which includes a static .a or dynamic library .dll
Posted by [PoliMorf](#) on Fri, 31 Aug 2012 08:13:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

Under condition that the libraries have been created previously by means of gcc.

Subject: Re: How to create a project which includes a static .a or dynamic library .dll
Posted by [koldo](#) on Fri, 31 Aug 2012 22:05:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

Hello PoliMorf

Welcome to the forum.

To dynamically link dll to your project you can use DLI feature. It is explained here
([http://www.ultimatepp.org/srcdoc\\$Core\\$DLI\\$en-us.html](http://www.ultimatepp.org/srcdoc$Core$DLI$en-us.html)).

I do not know how to include .a files in your project. However they can probably be added in the project linker options.
