Subject: Writes to freed blocks detected
Posted by shmoky on Tue, 11 Sep 2012 15:42:51 GMT
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Hi everybody,

I am struggling with a "Writes to freed blocks detected error" which happens when I close my ultimate++ GUI application.

Can you help me with ways to find the suspect ?

Here is the call stack:

Upp::Panic(msg=b82868,"Writes to freed blocks detected")
Upp::HeapPanic(text=b82868,"Writes to freed blocks detected",...)
Upp::Heap(DbgFreeCheck(p=4302824,size=28)
Upp::Heap(DbgFreeCheckK(p=4302820,k=1)
Upp::Heap(CheckPageFree(l=4302820->{next=4302840},k=1)
Upp::Heap::Check()
Upp::MemoryCheck()
Upp::MemoryCheckDebug()
Upp::MemoryDumpLeaks()
Upp::s__s209_fn()
doexit(code=0, quick=0, retcaller=0)
exit(code=0)
__tmainCRTStartuo()
WinMainCRTStartup()

The faulty address is always ending with ...2824

Any idea where I could investigate ?

Thanks by advance,
Didier
Ultimate++ #4193, Build Method MSC10