Subject: How do I change the cursor to a wait state?
Posted by rxantos on Mon, 24 Sep 2012 11:03:05 GMT

Is it possible to switch the cursor to the default wait(hourglass) cursor of the OS (windows, Linux, etc)?

If so, how?

PS: I'm aware of OverrideCursor.

Subject: Re: How do I change the cursor to a wait state?
Posted by mirek on Mon, 24 Sep 2012 12:10:06 GMT

rxantos wrote on Mon, 24 September 2012 07:03Is it possible to switch the cursor to the default wait(hourglass) cursor of the OS (windows, Linux, etc)?

If so, how?

PS: I'm aware of OverrideCursor.

What is the problem then?

Mirek

Subject: Re: How do I change the cursor to a wait state?
Posted by dolik.rce on Mon, 24 Sep 2012 12:32:06 GMT

rxantos wrote on Mon, 24 September 2012 13:03Is it possible to switch the cursor to the default wait(hourglass) cursor of the OS (windows, Linux, etc)?

If so, how?

PS: I'm aware of OverrideCursor.
Another option is CursorImage. Altough I think someone discouraged me from using it a while back...

Best regards,
Honza

Subject: Re: How do I change the cursor to a wait state?

Posted by [rxantos](#) on Tue, 25 Sep 2012 06:16:06 GMT

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mirek wrote on Mon, 24 September 2012 08:10rxantos wrote on Mon, 24 September 2012 07:03Is it possible to switch the cursor to the default wait(hourglass) cursor of the OS (windows, Linux, etc)?

If so, how?

PS: I'm aware of OverrideCursor.

What is the problem then?

Mirek
Why create a wait cursor image that will be uglier (as Im a programmer, not a graphic artist) and not animated when all modern OS already have their own cursor (better looking and usually animated) for a busy state?

Subject: Re: How do I change the cursor to a wait state?
Posted by [Tom1](#) on Tue, 25 Sep 2012 06:53:35 GMT

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Hi,

How about using:

```
{
  WaitCursor waitcursor;

  // The stuff to wait for goes here...
}
```

Best regards,

Tom

Subject: Re: How do I change the cursor to a wait state?
Posted by [rxantos](#) on Tue, 25 Sep 2012 11:13:10 GMT

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Tom1 wrote on Tue, 25 September 2012 02:53Hi,

How about using:

```
{
  WaitCursor waitcursor;

  // The stuff to wait for goes here...
}
```

Best regards,

Tom
Perfect.

Thank you.