Subject: HOW TO DETECT TROJANS IN U++ [FEATURE REQUEST] Posted by jheblack on Sat, 29 Sep 2012 17:16:10 GMT View Forum Message <> Reply to Message

## HOW TO DETECT TROJANS IN U++ [FEATURE REQUEST]

I (a newbie) am not going to run U++ without first 'auditing' the source for trojans, backdoors, or 'spy ware' since we all know that.

Do you have a helpful suggestion for a 'newbie' such as myself on that? Can you provide a link on how a newbie is to detect "trojans" in the U++ Code Base, Bazaar, etc. (OR WHATEVER) Seriously, this is not TBB: Intel Threading Building blocks here. It's U++.

Subject: Re: HOW TO DETECT TROJANS IN U++ [FEATURE REQUEST] Posted by jheblack on Sun, 30 Sep 2012 05:12:25 GMT View Forum Message <> Reply to Message

This is can be used on EXE's and is a BSD license but source code is not an EXE Malware Classifier -- http://sourceforge.net/projects/malclassifier.adobe/

Alternatively, this post is not helpful because they are saying it's basically impossible How to review code for backdoors?

http://security.stackexchange.com/questions/3704/how-to-revi ew-code-for-backdoors

DO NOT INSTALL U++

Alternatively, install TBB: Intel, Threading Building Blocks

Subject: Re: HOW TO DETECT TROJANS IN U++ [FEATURE REQUEST] Posted by dolik.rce on Sun, 30 Sep 2012 05:50:35 GMT View Forum Message <> Reply to Message

Hi jheblack

The source code itself is harmless, even if it contained trojans or whatever. All you have to do is scan the resulting binaries... You can start with theide.exe (it contains most of U+ code) and also you can scan anything you build prior to running it.

No offence meant, but you are either too paranoid, or not paranoid enough. You're afraid of trojans in code that has 100% positive user rating on Sourceforge and you are willing to test it with a piece of python script that has 60% negative rating on Sourceforge. There is much bigger probability that the "Malware Classifier" is malicious than that U++ contains any trojans...

Also, if you still keep talking about how TBB is great and U++ sucks, why don't you just go and use TBB?

Honza

Subject: Re: HOW TO DETECT TROJANS IN U++ [FEATURE REQUEST] Posted by nlneilson on Sun, 30 Sep 2012 10:53:02 GMT View Forum Message <> Reply to Message

Well said Honza.

Some look for imaginary non existing problems.

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