
Subject: XmlNode and text

Posted by [mubeta](#) on Sun, 30 Sep 2012 19:22:12 GMT

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It is my misundertand, or there is a bug in the XmlNode object?

Short example:

```
XmlNode pr;  
pr.GetAdd("Project").GetAdd("Application").GetAdd("Init").GetAdd("Is").At(0).CreateText(AsString(  
(int)gIntSlot));
```

This code will create the text for the node named "Is", but in fact I must create a sub node using
.At(0)...

What I don't understand is why the most intuitive way:

```
XmlNode pr;  
pr.GetAdd("Project").GetAdd("Application").GetAdd("Init").GetAdd("Is").CreateText(AsString((int)gI  
ntSlot));
```

Don't create the text for the correct node in the chain?

Subject: Re: XmlNode and text

Posted by [mirek](#) on Tue, 02 Oct 2012 06:06:44 GMT

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CreateText is "Node altering method". We need that to behave this way because in some cases, you really need to change the node type from TAG to TEXT. And GetAdd really needs to return the node created...

I suggest using "AddText":

```
pr.GetAdd("Project").GetAdd("Application").GetAdd("Init").GetAdd("Is").AddText(AsString((int)gInt  
Slot));
```
