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Subject: [HttpRequest] undefined identifier  
Posted by [crydev](#) on Wed, 10 Oct 2012 20:22:12 GMT  
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I am new to U++ but I already understand many of the basic things. Now I am working on a class that retrieves a webpage. I followed multiple examples, which all ofcourse use HttpRequest. Whatever I do, I always get the error that HttpRequest is an undeclared identifier. I searched my uppsrc directory for a header file, but it doesn't even seem to have that one. What is wrong here? I have the latest stable build of U++. Everything I use is working so far, except for this...

```
#include "lmbd.h"
```

```
#include <Core/Core.h>
```

```
using namespace Upp;
```

```
bool lmbdManager::GetPage(const char *pUrl)
{
    HttpRequest mHttpRequest; // error C2065: 'HttpRequest' : undeclared identifier
    return true;
}
```

What am I doing wrong?

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Subject: Re: [HttpRequest] undefined identifier  
Posted by [Mindtraveller](#) on Wed, 10 Oct 2012 23:31:09 GMT  
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Hello, crydev!  
From the first glance everything seems to be OK.

Did you update your U++ sources from SVN? If yes, please try to move #include "lmbd.h" AFTER #include <Core/Core.h>

If this doesn't help, something is wrong in the code beyond the piece you pasted. So you'll have to upload your project here as archive and I'll look.

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Subject: Re: [HttpRequest] undefined identifier  
Posted by [dolik.rce](#) on Thu, 11 Oct 2012 05:38:13 GMT  
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Hi crydev,

As Pavel said, this seems like you are using older version of code. My guess: Are you using the stable release (4193)? If so, it would explain everything, since HttpRequest is newer than this

release

Best regards,  
Honza

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Subject: Re: [HttpRequest] undefined identifier  
Posted by [crydev](#) on Thu, 11 Oct 2012 08:38:48 GMT  
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Thanks for your responses! Well I found out some details by trial and error. After I included <Web/Web.h> the HttpRequest class worked. However, every function used in the examples resulted in an error from the compiler. I now used an HttpClient which does work.

I will try to update my code if I cannot get my program working with this way.

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