Subject: edit field in sub menu
Posted by nlneilson on Thu, 11 Oct 2012 00:26:47 GMT
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Can an edit field be added to a sub menu and if so how.

```
void SettingsMenu(Bar& bar) {
 bar.Add("m meters", THISBACK(Setm)).Check(mX);
 bar.Add("km kilometers", THISBACK(Setkm)).Check(kmX);
 bar.Add("ft feet", THISBACK(Setft)).Check(ftX);
```

There are about a dozen more.

I would a user to be able to set a time zone relative to UTC.
I have it hard coded -7 for the Pacific TZ.

Rather than have a box pop up where a user types in his TZ relative to UTC just have an edit field
it can be typed in.

If not then maybe just a scroll box where -11 to +11 can be picked.

File Attachments
1) TimeZone-Option.jpg, downloaded 288 times

Subject: Re: edit field in sub menu
Posted by mirek on Thu, 11 Oct 2012 05:38:50 GMT
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Yes. Check docs for

void   Bar::Add(Ctrl& ctrl, ..)

family.

Subject: Re: edit field in sub menu
Posted by nlneilson on Thu, 11 Oct 2012 16:24:51 GMT
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Thanks Mirek but looking at the docs for CtrlCore, CtrlLib, MenuBar, Bar, EditField derived
classes, etc and trying about 20 examples I did not find out how to put an edit field in the menu.

Widget placement, size, etc. yes.

No direct code or info on editfield in menu.

About 8 hours looking.

Could you point me to an example or give a few lines of code on how it can be done.

Subject: Re: edit field in sub menu
Posted by dolik.rce on Thu, 11 Oct 2012 18:00:13 GMT
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nlneilson wrote on Thu, 11 October 2012 18:24Widget placement, size, etc. yes.
Something like this should work:

```
EditString edit;
void Menu(Bar& bar) {
 bar.Add(edit.SizePos(),50);
 bar.Add("Exit", THISBACK(Exit));
}
```

Best regards,
Honza

EDIT: Added full source in attachment.

File Attachments
1) main.cpp, downloaded 256 times

Subject: Re: edit field in sub menu (Solved)
Posted by nlneilson on Fri, 12 Oct 2012 05:02:33 GMT
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Thanks Honza!

The main.cpp you attached was what I needed to see how it is done.

edit: Got something working, it helps to be pointed in the right direction.