Subject: How to focus a dialog
Posted by crydev on Tue, 30 Oct 2012 22:06:44 GMT
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I created a dialog that runs over the main form. In .NET such a dialog has focus by default. I mean that you cannot focus the main form until the dialog is closed.

I noticed that in U++ a dialog is always on top of the main form, but I can still focus the main form. Is there a way to make the main form unfocusable until I closed my dialog?

Subject: Re: How to focus a dialog
Posted by Mindtraveller on Wed, 31 Oct 2012 05:46:52 GMT
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Yes, you can. It is called modal and modeless dialogs. It seems you created modeless dialog instead of modal one. To create modal dialog in U++ you have a number of techniques (see Help for "Modal" inside TheIDE). The quickest way seems to call Execute() for your dialog object (notice that you also have ExecuteOK()/ExecuteCancel()).

Subject: Re: How to focus a dialog
Posted by crydev on Wed, 31 Oct 2012 08:16:58 GMT
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That worked! Thanks for your help