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Subject: Control refresh time

Posted by [koldo](#) on Fri, 16 Nov 2012 12:43:05 GMT

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Hello all

I have a control that in certain circumstances is updated very slowly.

Where a control refreshing time could be elapsed?

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Subject: Re: Control refresh time

Posted by [koldo](#) on Fri, 16 Nov 2012 23:25:06 GMT

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Well, the answer is easy

Instead of elapsing the Refresh() time, it has to be elapsed the Paint() time.

Remember that Paint() is virtual so it can be easily overloaded to for example measure the painting delay.

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