Subject: History of U++
Posted by navi on Sat, 24 Nov 2012 10:02:18 GMT
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The more I learn to use U++ the more I seems to like it. I cant help but to think that U++ is one of the best things that happen to windows programming since windows itself! what beings me to ponder at times how did it come into being? when and how was it ever started? did it originated in win32 or in POSIX? why the name Ultimate++? Have to admit, the name fits the framework. I tried the wiki page but it was more of a discription of U++ then history. Is there a page exist that gives a little bit history of U++? Does U++ predates WinXP? was there a U++ in the days of win3.1/95/98? Was there something before U++? I mean did it came out of some other projects?

regards,
navi

found this on forum

Subject: Re: History of U++
Posted by mirek on Sat, 24 Nov 2012 10:24:49 GMT
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navi wrote on Sat, 24 November 2012 05:02
when and how was it ever started?

1998/1999, as Oracle SQL DB encapsulation library for MFC.

Quote:
did it originated in win32 or in POSIX?

win32

Quote:
why the name Ultimate++?

Because when we were young, our most favorite ZX Spectrum game developer had "Ultimate play the game" logo.

Quote:
Does U++ predates WinXP?

Yes. Original target platform was Win95/Win98.

Quote:

Was there something before U++? I mean did it came out of some other projects?

Experiences and bits of code, yes. I have created about 8 different GUI toolkits before during 1985-1998 period...

Mirek

Subject: Re: History of U++
Posted by navi on Sat, 24 Nov 2012 10:46:37 GMT
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Thank you very much Mirek for the info.

best rgards,
navi

Subject: Re: History of U++
Posted by navi on Sat, 24 Nov 2012 13:11:00 GMT
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mirek wrote on Sat, 24 November 2012 11:24Because when we were young, our most favorite ZX Spectrum game developer had "Ultimate play the game" logo.

File Attachments
1) ultimate-logo.jpg, downloaded 1224 times



Subject: Re: History of U++
Posted by mirek on Sat, 24 Nov 2012 13:21:04 GMT
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BTW, example of something GUI I have developed (with Toms's help) that was about 5 years before U++:

http://www.fifland.wz.cz/recenze/sw/cybexshell/cybexshell.ph p
http://hryprodos.sweb.cz/pr/cybexshell.htm
http://www.youtube.com/watch?v=5DInhifK2ic

Subject: Re: History of U++
Posted by navi on Sat, 24 Nov 2012 20:58:43 GMT
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mirek wrote on Sat, 24 November 2012 14:21BTW, example of something GUI I have developed (with Toms's help) that was about 5 years before U++:

http://www.fifland.wz.cz/recenze/sw/cybexshell/cybexshell.ph p
http://hryprodos.sweb.cz/pr/cybexshell.htm
http://www.youtube.com/watch?v=5DInhifK2ic

Wow. Thanks for the screen-shots Mirek. Cybershell looks awesome! considering it was almost 17 years ago, back in the days of DOS! The cybershell desktop looks very similar to win3.1 Program manager but lots of more icons and directories on the desktop. From the experience of what happen to M$ Visual Studio 5/6 languages when .NET came out. Before learning of U++ history I had the same concern for U++ and that it might also change due to M$ changing GUI/APIs towards NET. But looking at the History of U++, makes more sense thinking U++ is of its own unique kind and is here to stay the same way it is now. And will likely to survive changes to windows better then many other things out there.

regards,
navi
