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Subject: Final Compilation for Windows. How to create the .exe 101

Posted by [nejnadusho](#) on Sun, 09 Dec 2012 04:04:28 GMT

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Hi,

Once I decide I completed my project/app.  
I mean one day. I hope it is very soon.  
How/Where am I creating/getting the .exe?  
How can I add it a nice icon?

OK I know that there in the 'Output Directory' I have one .exe

Do I need only that .exe if I want to install my application on any other Windows machine?  
Does that .exe contain all the necessary U++ library in order to run on its own or there should be some other files to support it?

Please ask me any questions if you need clarification.

Thank you.

Best,  
Georgi

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Subject: Re: Final Compilation for Windows. How to create the .exe 101

Posted by [dolik.rce](#) on Sun, 09 Dec 2012 11:31:14 GMT

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Hi Georgi

nejnadusho wrote on Sun, 09 December 2012 05:04How can I add it a nice icon?IIRC, on windows you can add icon using rc file, see `uppsrc/ide/ide.rc` for an example.

nejnadusho wrote on Sun, 09 December 2012 05:04OK I know that there in the 'Output Directory' I have one .exe

Do I need only that .exe if I want to install my application on any other Windows machine?  
Does that .exe contain all the necessary U++ library in order to run on its own or there should be some other files to support it?

Yes, the exe file should contain everything necessary to run the application. Unless of course you use some external libs or resources when linking (e.g. libs for database access or images loaded ).

Best regards,  
Honza

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