Posted by nejnadusho on Sun, 09 Dec 2012 15:45:56 GMT

View Forum Message <> Reply to Message

Hi,

I cant figure that out.
I want to have a parameter of array reference and I am doing the following.

.h File

```
class DataTransfer{
  public:
   typedef DataTransfer CLASSNAME;
   DataTransfer();
   void FetchData(const String& className, const String & value, Array<String>& getData);


  private:

};
```

.cpp File

```
DataTransfer::DataTransfer(){}


  if (className == "Tables"){
  if (value == "Initiate"){
   InitiateWorkplace(getData);
  }
 }

}




  String start = "Tables";
  String start = "Tables End";
  getData.


}
```

When I get to the getData. and I want to add something to the array it does not work.

and I am calling this class from somewhere like this.

Array<String> arrrr;
String x = "Hi";
String y = "Why";
DataTransfer trans;
trans.FetchData(x,y,arrrr);

What am I doing wrong?

Thank you very much.

Best,
Georgi

Subject: Re: Parameter Array reference.
Posted by nejnadusho on Sun, 09 Dec 2012 17:50:02 GMT
View Forum Message <> Reply to Message

Ok,

That is really weird!

if I do not define the:


```
void DataTransfer::FetchData(const String& className, const String & value, Array<String>&
getData){
  if (className == "Tables"){
   if (value == "Initiate"){
    InitiateWorkplace(getData);
   }
  }

  }
```

In other words if I just remove it from the .cpp file everything is just fine.

If define it and leave it blank inside like this

void DataTransfer::FetchData(const String& className, const String & value, Array<String>& getData){}

and compile it it is giving the following error for this line

C:\MyApps\TeamB1ServerApp\DataTransfer.cpp(11) : error C3872: '0xa0': this character is not allowed in an identifier

Also if I leave only the Array as a parameter I get exactly the same error.
I tried changing the name of the function.
And same thing.

Please any suggestions will be greatly appreciated.

Best,
Georgi

Subject: Re: Parameter Array reference.
Posted by nejnadusho on Sun, 09 Dec 2012 17:56:34 GMT
View Forum Message <> Reply to Message

I put more functions that accept an Array as a parameter and only the top one defined in the cpp file works.

There rest do not.

WOW.

Subject: Re: Parameter Array reference.
Posted by nejnadusho on Sun, 09 Dec 2012 18:11:42 GMT
View Forum Message <> Reply to Message

WOOOOOOOWWWWWw.

I got it.

SO,

DO NOT COPY THE PARAMETERS FROM THE POP UP ABOVE THE DEFINITION
WHENEVER DEFINING THE FUNCTION IN THE .cpp FILE.

There are special INVISIBLE characters like the one that it is giving error 0xa0 .
That will take you 3 hours to figure it out.

Copy and paste the definition form the .h file only and write definition in the .h yourself.

WOW

Subject: Re: Parameter Array reference.
Posted by dolik.rce on Mon, 10 Dec 2012 05:53:01 GMT
View Forum Message <> Reply to Message

nejnadusho wrote on Sun, 09 December 2012 19:11DO NOT COPY THE PARAMETERS FROM
THE POP UP ABOVE THE DEFINITION WHENEVER DEFINING THE FUNCTION IN THE .cpp
FILE.

There are special INVISIBLE characters like the one that it is giving error 0xa0 .
That sounds like a bug, but the weird part is where would the 0xa0 come from... I used to have
similar problems in past, but I always thought it is a system thing, because it happens from time to
time in other (non-U++) applications as well. I was never able to get a reproducible testcase, if you
could, it would be great if you could describe it here, step by step so someone can a have a look
at it.

Honza