Subject: docEdit /lineEdit to array

Posted by prizzly on Sun, 09 Dec 2012 18:29:59 GMT

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Hi guys

I am new to upp so need some of your expert advise.

How can i store each lines of docEdit /lineEdit to an array and vice versa.

**Thanks** 

Subject: Re: docEdit /lineEdit to array

Posted by lectus on Tue, 11 Dec 2012 13:26:18 GMT

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Hi!

I don't know if there's a ready function for that in U++.

But this is how I would do this:

- 1) Read the full contents of the docedit into a String.
- 2) Create a function to go concatenating characters until it finds \n. Then it adds this line to the array. Do this until the\_string.GetLegnth() is reached. At the end return the array.

Here's the sample code:

```
// Adds each line of a DocEdit to an array
Array<String> DocEdit2Array(DocEdit& d)
{
   String s = d.GetData();
   Array<String> result;
   String line = "";
   for(int i = 0; i < s.GetLength(); i++)
   {
      if(s[i] != '\n')
      line += s[i];
      else
      {
        result.Add(line);
      line="";
      }
   }
   result.Add(line);
   return result;
}</pre>
```

```
// Event of button click to test the function
void test::ButtonClicked()
{
   Array<String> a = DocEdit2Array(docedit1);
   for(int i=0; i < a.GetCount(); i++)
   {
      DUMP(a.At(i));
   }
}</pre>
```

Subject: Re: docEdit /lineEdit to array

Posted by navi on Tue, 11 Dec 2012 15:32:59 GMT

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Beware that LineEdit::Get() on Win32 platform returns "\n\r" as like break not "\n". There is a function Split() exist that is able to break string using delimiter and returns vector of string. Also Filter() can be use to clean up "\r". see this

http://www.ultimatepp.org/forum/index.php?t=msg&&th= 7064&goto=37872#msg\_37872 and this

www.ultimatepp.org/forum/index.php?t=msg&goto=10491

Subject: Re: docEdit /lineEdit to array

Posted by lectus on Tue, 11 Dec 2012 19:15:57 GMT

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navi wrote on Tue, 11 December 2012 10:32Beware that LineEdit::Get() on Win32 platform returns "\n\r" as like break not "\n". There is a function Split() exist that is able to break string using delimiter and returns vector of string. Also Filter() can be use to clean up "\r". see this

http://www.ultimatepp.org/forum/index.php?t=msg&&th= 7064&goto=37872#msg\_37872 and this

www.ultimatepp.org/forum/index.php?t=msg&goto=10491

Thanks for reminding me of Split(). Very handy function!

Subject: Re: docEdit /lineEdit to array

Posted by prizzly on Thu, 13 Dec 2012 06:21:03 GMT

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Thanks lectus and navi for your suggestions.

I will try it out. But isn't there any limit to string length as I will be having few thousands of lines in

docEdit.

Also, please suggest which method to use for appending new lines in docEdit.

Subject: Re: docEdit /lineEdit to array

Posted by navi on Thu, 13 Dec 2012 13:34:03 GMT

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prizzly wrote on Thu, 13 December 2012 07:21But isn't there any limit to string length as I will be having few thousands of lines in docEdit.

I think U++ makers will be able to answer it best. I couldn't find anything on the manual but I would assume U++ String will be something similar to C++ std::string about which are the following comments found.

http://stackoverflow.com/questions/3649639/limit-on-string-s ize-in-c Quote:

- ... There is no official limit on the size of a string. The software will ask your system for memory and, as long as it gets it, it will be able to add characters to your string...
- ... The only practical limit on string size in c++ is your available memory...
- ... std::string::max\_size() will tell you the theoretical limit imposed by the architecture your program is running under. Other than that, as long as you have sufficient RAM and/or disk swap space, you can have std::strings of huge size...

prizzly wrote on Thu, 13 December 2012 07:21
Also, please suggest which method to use for appending new lines in docEdit.

// assuming your LineEdit Ctrl is called myLineEditCtrl

// i will do something like this:

String tmpStr(myLineEditCtrl.Get());

tmpStr<<"\nThis is a new line";

myLineEditCtrl.Set(tmpStr);

## Subject: Re: docEdit /lineEdit to array Posted by dolik.rce on Thu, 13 Dec 2012 13:53:44 GMT

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navi wrote on Thu, 13 December 2012 14:34prizzly wrote on Thu, 13 December 2012 07:21But isn't there any limit to string length as I will be having few thousands of lines in docEdit.

I think U++ makers will be able to answer it best. I couldn't find anything on the manual but I would assume U++ String will be something similar to C++ std::string about which are the following comments found.

I'm not a U++ maker, but I'm pretty sure that String is limited by size of int type, that is 2 Gb, so no problem for usually displayed files If you need to display anything longer, you'd have to use streaming or something similar anyway...

Honza