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Subject: U++ on Android with Ubuntu  
Posted by [nneilson](#) on Wed, 19 Dec 2012 01:19:34 GMT  
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The easiest way to run U++ on an Android device may be to install Ubuntu.  
<http://www.ubuntu.com/devices/android>  
<http://www.youtube.com/watch?v=N6eEDZva1W8>

No code changes in U++ should be required.  
Compile an app in U++ for Linux and it should work on the Ubuntu OS installed on the Android Device.

I do not have an Android Device to try it on but on Win7 and Ubuntu as a guest Virtual Machine it works good with just a few drawbacks.

The CPU & GPU of some Android Tablets is comparable to some Notebooks. It is just the Memory that is small so an SD card slot would be necessary.

That will be my next purchase.

Has anyone on this forum tried this yet and what problems if any?

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Subject: Re: U++ on Android with Ubuntu  
Posted by [lectus](#) on Wed, 19 Dec 2012 01:51:55 GMT  
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But if you build an U++ app on Linux x86 it runs only on Intel processors.

I think most Android Phones are not intel.

Unless you're talking about Android x86 tablets.

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Subject: Re: U++ on Android with Ubuntu  
Posted by [nneilson](#) on Wed, 19 Dec 2012 03:22:00 GMT  
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Yes I am referring to Android Tablets as from the first post:  
"The CPU & GPU of some Android Tablets ..."

I have 2 Notebooks with ATI/AMD and 2 with Intel.

"But if you build an U++ app on Linux x86 it runs only on Intel processors."  
I don't know where that idea comes from.

I am not that familiar with the Android OS but the 64bit as well as 32bit is supported, probably just

depends on the CPU.

Thanks for the response as I want to get information before making a purchase.

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