
Subject: TcpSocket issues on XP but not on Win7?
Posted by [NilaT](#) on Thu, 20 Dec 2012 08:57:48 GMT
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Hello again,

I coded a server application which handles multiple TCP connections to the RS232.
Everything works fine on Win7, but when I test it on Win XP (and Win POS ready (xp embedded) too) it seems that the TcpSocket does not close correctly.

The connection works the first time, but on the second connect, it won't.

I followed this example:
[http://www.ultimatepp.org/reference\\$HttpServer\\$de-de.html](http://www.ultimatepp.org/reference$HttpServer$de-de.html)

Can you tell me if this is really correct? (and why)
`ServerMutex.Leave();
 if(b) {
 ServerMutex.Leave();`

The TcpSocket socket; gets destroyed after the if and newly initilized in the for(;;)

Does that example work on xp for you?

Thanks in advance and merry christmas

// edit: Is there also an issue when the server works with TcpSocket class but the client with normal Socket? (Client needs 2010 sources)

Subject: Re: TcpSocket issues on XP but not on Win7?
Posted by [NilaT](#) on Thu, 20 Dec 2012 12:56:03 GMT
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Okay nevermind,

removing the second Leave solved the Problem.
Thanks anyway

Greets

Subject: Re: TcpSocket issues on XP but not on Win7?
Posted by [mirek](#) on Fri, 28 Dec 2012 10:42:29 GMT
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Thanks, fixed.

Mirek
