

---

Subject: Save As or Backup or CVS or Uvs2 your files?

Posted by [fudadmin](#) on Sat, 03 Dec 2005 11:58:26 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I tried to export from "File" menu but I don't want to save the dependant packages.

I want to save (backup) one or several files of my package.

Opinions for "the best practice with u++" or do we need a new feature?

---

---

Subject: Re: Save As or Backup or CVS or Uvs2 your files?

Posted by [mirek](#) on Sun, 04 Dec 2005 17:51:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

fudadmin wrote on Sat, 03 December 2005 06:58I tried to export from "File" menu but I don't want to save the dependant packages.

I want to save (backup) one or several files of my package.

Opinions for "the best practice with u++" or do we need a new feature?

Well, mine (or Tom's) best practice is to sync uvs2 repository before doing large changes

---

---

Subject: Re: Save As or Backup or CVS or Uvs2 your files?

Posted by [fudadmin](#) on Sun, 04 Dec 2005 20:23:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

luzr wrote on Sun, 04 December 2005 12:51

Well, mine (or Tom's) best practice is to sync uvs2 repository before doing large changes

How, then, to "implement" your and Tom's best practice?

---

---

Subject: Re: Save As or Backup or CVS or Uvs2 your files?

Posted by [mirek](#) on Sun, 04 Dec 2005 20:53:47 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

It is easy: Just learn how to use uvs2...

However, seriously. I guess that the priority of integrating versioning system in TheIDE is low for two reasons:

1) We are using uvs2 and I in fact doubt that U++ users would like to do so.

---

2) uvs2 has quite a good GUI (actually, it is a GUI app) to display changes in sources, content etc... so the idea of "GUI encapsulation" of versioning system is not valid there.

---

---

Subject: Re: Save As or Backup or CVS or Uvs2 your files?

Posted by [fudadmin](#) on Sun, 04 Dec 2005 21:20:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

luzr wrote on Sun, 04 December 2005 15:53It is easy: Just learn how to use uvs2...

First, should supply uvs2 which works...

I compiled it and Microsoft says "Sorry for any inconvenience"... and asks to send a report...

---