
Subject: How to use Sqlite BLOB type in U++ schema files?

Posted by [lectus](#) on Sun, 13 Jan 2013 17:14:26 GMT

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How to use Sqlite BLOB type in U++ schema files?

What's the syntax?

Thanks

Subject: Re: How to use Sqlite BLOB type in U++ schema files?

Posted by [omari](#) on Sun, 13 Jan 2013 21:25:26 GMT

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Hi,

BLOB is used like String.

for example:

```
TABLE_ (MYTABLE)
INT_ (ID) PRIMARY_KEY AUTO_INCREMENT
STRING_ (NAME,100)
BLOB_ (MYBLOB)
END_TABLE
```

```
bool Add(String name, String data)
{
    Sqlite3Session sqlite3;
    sqlite3.LogErrors(true);
    if(!sqlite3.Open(db)) {
        LOG("Can't create or open database file\n");
        return false;
    }
}
```

```
Sql sql = sqlite3;
```

```
S_MYTABLE row;
```

```
row.NAME = n;
row.MYBLOB = data;
```

```
sql*Insert(MYTABLE)(row);
```

```
return true;

}
```

Regards,
omari

Subject: Re: How to use Sqlite BLOB type in U++ schema files?
Posted by [Zbych](#) on Mon, 14 Jan 2013 08:30:25 GMT
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omari wrote on Sun, 13 January 2013 22:25
BLOB is used like String.

```
row.NAME = n;
row.MYBLOB = SqlBinary(data);

sql*Insert(MYTABLE)(row);
}
```

omari

I might be wrong, but SqlBinary is necessary when you insert binary data.

Subject: Re: How to use Sqlite BLOB type in U++ schema files?
Posted by [mirek](#) on Wed, 16 Jan 2013 22:21:41 GMT
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SqlBinary applies only to SqlExp and is certainly wrong here.
