

---

Subject: namespace Upp and layout-designer problem  
Posted by [slashupp](#) on Wed, 16 Jan 2013 14:46:05 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

1. Removing "using namespace Upp;" , and using "Upp::" where necessary, works fine until I try to use the layout designer (containing 3 layouts) - it stays in text-mode.

What can I do to keep using the designer without "using namespace Upp;"?

(2. (EditField-problem SOLVED - misbehaving overridden function))

---

Subject: Re: namespace Upp and layout-designer problem  
Posted by [nlneilson](#) on Wed, 16 Jan 2013 16:09:01 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Have you tried Ctrl+T to switch from text to visual in the designer?

---

Subject: Re: namespace Upp and layout-designer problem  
Posted by [slashupp](#) on Wed, 16 Jan 2013 17:52:50 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Tried that - doesn't work.

I think the problem is within the designer: it loses the attribute-setting options whenever you use Upp:: in front of a control name, e.g. Upp::Button - the button becomes a grayframed rectangle, and the settings-options for Button is missing

I'll have to look at the designer's code to find out what is going wrong ... and I've got an app to code ...

---