Subject: [Minor bug report & patch] RichTextView should use native ibeam icon.
Posted by Klugier on Wed, 20 Mar 2013 14:35:17 GMT
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Hello,

I have noticed that RichTextView uses core upp ibean icon instead of native system icon.

I have enclosed patched code (CtrLib/RichTextView.cpp - line 84):

```
Image RichTextView::CursorImage(Point p, dword keyflags)
{
 int pos = GetPointPos(p);
 if(WhenLink && pos >= 0 && !IsNull(GetLink(pos, p)))
  return CtrlImg::HandCursor();
 if(HasCapture())
  return Image::IBeam();
 return Image::Arrow();
}
```

Sincerely,
Klugier

Subject: Re: [Minor bug report & patch] RichTextView should use native ibeam icon.
Posted by mirek on Sat, 23 Mar 2013 11:00:54 GMT
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OK, patched.

Mirek

Subject: Re: [Minor bug report & patch] RichTextView should use native ibeam icon.
Posted by Klugier on Sat, 23 Mar 2013 12:01:19 GMT
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Hello Mirek,

In meanwhile, I have noticed that we need to patch the link part too. Finally, the code should look like this:

```
Image RichTextView::CursorImage(Point p, dword keyflags)
{
```

```
 int pos = GetPointPos(p);
 if(WhenLink && pos >= 0 && !IsNull(GetLink(pos, p)))
  return Image::Hand();
 if(HasCapture())
  return Image::IBeam();
 return Image::Arrow();
}
```

Sincerely,
Klugier
