Subject: 'Upp::Value::Value' : ambiguous call to overloaded function,why?
Posted by wangdahu on Mon, 25 Mar 2013 01:29:20 GMT
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the info below is the compile error ,how to fix it??

----- CtrlLib (GUI MSC8 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (1 / 10)
----- GridCtrl (GUI MSC8 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (2 / 10)
----- CtrlCore (GUI MSC8 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (3 / 10)
----- Draw (GUI MSC8 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (4 / 10)
----- plugin/bmp (GUI MSC8 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (5 / 10)
----- RichText (GUI MSC8 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (6 / 10)
----- Core (GUI MSC8 DEBUG DEBUG_FULL BLITZ WIN32 MSC) (7 / 10)
Cpu.cpp
Mt.cpp
OL_Set.cpp
sheap.cpp
String.cpp
WString.cpp
StrUtil.cpp
Bom.cpp
NetNode.cpp
Path.cpp
Stream.cpp
App.cpp
Log.cpp
BlockStream.cpp
Ini.cpp
Debug.cpp
mathutil.cpp
Util.cpp
LocalProcess.cpp
Random.cpp
Hash.cpp
Vcont.cpp
TimeDate.cpp
Callback.cpp
ValueUtil.cpp
g:\upp\uppsrc\core\Topt.h(146) : error C2668: 'Upp::Value::Value' : ambiguous call to overloaded function
g:\upp\uppsrc\core\Value.h(237): could be 'Upp::Value::Value(void)'
g:\upp\uppsrc\core\Value.h(207): or 'Upp::Value::Value(const char *)'
while trying to match the argument list '(void)'
g:\upp\uppsrc\core\Vcont.hpp(141) : see reference to function template instantiation 'void Upp::ConstructArray<T>(T *,const T *)' b
eing compiled
with
[

```
        T=Upp::Value
    ]
    g:\upp\uppsrc\core\Vcont.hpp(133) : while compiling class template member function 'void
Upp::Vector<T>::SetCount(int)'
    with
    [
        T=Upp::Value
    ]
    g:\upp\uppsrc\core\ValueUtil.h(201) : see reference to class template instantiation
'Upp::Vector<T>' being compiled
    with
    [
        T=Upp::Value
    ]
Value.cpp
Convert.cpp
Format.cpp
Gtypes.cpp
Color.cpp
Lang.cpp
t.cpp
parser.cpp
LangInfo.cpp
XML.cpp
Xmlize.cpp
Uuid.cpp
JSON.cpp
Ptr.cpp
z.cpp
CoWork.cpp
MD5.cpp
Topic.cpp
SHA1.cpp
Socket.cpp
InetUtil.cpp
Http.cpp
Dli.cpp
Win32Util.cpp
Core: 49 file(s) built in (0:29.89), 610 msecs / file, duration = 30828 msecs, parallelization 100%

There were errors. (0:30.92)
```

Subject: Re: 'Upp::Value::Value' : ambiguous call to overloaded function,why?
Posted by wangdahu on Mon, 25 Mar 2013 10:24:16 GMT
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there is no such problem with MSC10, It seems that Ultimate++ did not support MSC8 well