
Subject: Some features I would like to see in the IDE
Posted by [Alboni](#) on Tue, 26 Mar 2013 11:49:56 GMT

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- 1) When I hover over a symbol it would show the definition of that symbol. When debugging it would also show the value.
- 2) When rightclicking a symbol there would be a menu that has options like: Go to definition, opening the relevant file where necessary.
- 3) When rightclicking an `#include` it would give the option of opening the included file.

Subject: Re: Some features I would like to see in the IDE
Posted by [dolik.rce](#) on Tue, 26 Mar 2013 12:23:06 GMT

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Alboni wrote on Tue, 26 March 2013 12:49:1) When I hover over a symbol it would show the definition of that symbol. When debugging it would also show the value. The first part would be probably quite simple to implement, however the solution to the point 2) below fully satisfies my needs. When I need to see some definition, I just press Alt+J, see the definition and then Alt+Left to return back to original place. The only slight disadvantage is that it opens one more file. The part about debugging would be nice, but probably bit harder to implement. Especially for symbols with very long contents it might be cumbersome if not useless...

Alboni wrote on Tue, 26 March 2013 12:49:2) When rightclicking a symbol there would be a menu that has options like: Go to definition, opening the relevant file where necessary.

3) When rightclicking an `#include` it would give the option of opening the included file. Both can be done by placing cursor on the relevant place and pressing Alt+J. It also does some more interesting jumps, e.g. between matching brackets.

Best regards,
Honza
