
Subject: Movie Manager program
Posted by [crydev](#) on Thu, 11 Apr 2013 07:21:20 GMT
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This is my last "completed" project made in U++. Building it really got me aware of the possibilities of U++ and also of the weaknesses and where you need to pay attention.

File Attachments

1) [moviemanager.PNG](#), downloaded 787 times

Subject: Re: Movie Manager program
Posted by [BioBytes](#) on Thu, 11 Apr 2013 18:44:39 GMT
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Hello Crydev,

Looks nice !!

Which feature in Upp did you enjoy the most while developing your project?

Regards

Biobytes

Subject: Re: Movie Manager program
Posted by [crydev](#) on Fri, 19 Apr 2013 06:51:35 GMT
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BioBytes wrote on Thu, 11 April 2013 20:44Hello Crydev,

Looks nice !!

Which feature in Upp did you enjoy the most while developing your project?

Regards

Biobytes

Hi Biobytes,

The feature I enjoyed the most is creating a fast and efficient GUI in a not very hard way. I'm not on another project, a memory scanner, in which I'm using the GridCtrl too. A very nice control and very easy to use.

