

---

Subject: compiling with MSC 10  
Posted by [amando1957](#) on Tue, 16 Apr 2013 17:47:27 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hello together

Have installed the MSC 10 now, and I am trying a Win32.  
Obvious it does find the Win SDK, but is ranting about (examples):

```
C:\Program Files\Microsoft SDKs\Windows\v7.0A\Include\winsock.h(167):  
see declaration of 'hostent'  
C:\Program Files\Microsoft SDKs\Windows\v7.0A\Include\winsock2.h(245) :  
error C2011: 'netent': 'struct' type new defined  
C:\Program Files\Microsoft SDKs\Windows\v7.0A\Include\winsock.h(180):  
see declaration of 'netent'
```

It finds a lot also in "c:\upp\uppsrc\core\Diag.h":

```
c:\upp\uppsrc\core\Diag.h(8) : error C2143: Syntaxerror: missin ';' before '}'  
c:\upp\uppsrc\core\Diag.h(12) : error C2065: 'dword': non declared identifier  
c:\upp\uppsrc\core\Diag.h(12) : error C2146: Syntaxerror: missing ')' before identifier 'options'  
c:\upp\uppsrc\core\Diag.h(12) : error C2182: 'StdLogSetup': illegal use of type 'void'
```

The samples, which ever, are all running fine,  
my own don't only.

What can I do?  
Martin

---

Subject: Re: compiling with MSC 10  
Posted by [koldo](#) on Wed, 17 Apr 2013 06:20:24 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Hello Amando

I do not understand you well how the samples compile well but you get errors in Core.

My configuration is:

- Includes

```
C:\Program Files\Microsoft Visual Studio 10.0\VC\Include  
c:\Program Files\Microsoft SDKs\Windows\v7.0A\Include
```

- Libs

C:\Program Files\Microsoft Visual Studio 10.0\Vc\Lib  
c:\Program Files\Microsoft SDKs\Windows\v7.0A\Lib

- Paths

C:\Program Files\Microsoft Visual Studio 10.0\Common7\Ide  
C:\Program Files\Microsoft Visual Studio 10.0\Vc\Bin  
c:\Program Files\Microsoft SDKs\Windows\v7.0A\Bin

---

---

Subject: Re: compiling with MSC 10

Posted by [deep](#) on Wed, 17 Apr 2013 09:53:05 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hello Martin,

Check your definitions of enum or struct etc.

```
struct mydata {  
...;  
...;  
...;  
};
```

If you miss ';' 'semicolon' any where then you will see this kind of error messages.

Check your console output for "Did you forget a ';'?" This will show the location of error.

This type of error message generally results from missing ';' in the code

If this error in in '.h' file then it is not getting marked with red marker as other normal errors.

---

---

Subject: Re: compiling with MSC 10

Posted by [amando1957](#) on Wed, 17 Apr 2013 17:57:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi together

@Koldo:

Quote:

I do not understand you well how the samples compile well but you get errors in Core.

Hmm, this is not logical of course, as the Core is the same for any project.

But this is it what I get printed.

---

The configuration is exactly the one what I have too.

@Deepak:

Quote:Check your console output for ...

I have tried a Win32.

Cannot find a "console output" here. Guess you mean the compiler return, printing the errors?

I dont cover much of what you are writing.

Hassles are coming only with my old code of Win 2000, 2008.1.

Now I have got the one small Win32 compiled after all, had typos only.

I will do restart and write the others new, and this should go then.

Many thanks you too, and happy coding!

Martin

---

Subject: Re: compiling with MSC 10

Posted by [amando1957](#) on Sat, 20 Apr 2013 17:36:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

Had a terrible mess in my code.

It has really NOTHING to do with the Core package.

I want to apologize for asking this.

Martin

---

Subject: Re: compiling with MSC 10

Posted by [koldo](#) on Sun, 21 Apr 2013 15:11:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

I imagined Deep was right