
Subject: app window too big to show on ubuntu
Posted by [bonami](#) on Thu, 18 Apr 2013 09:28:10 GMT
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my code shows well on WinXP, which is 800 pix tall.
but it shows out of screen on ubuntu, which is 900 pix.
in TheIDE, the attached layout file cannot be shown in screen in full.
Why?
since my app needs other libs, better not to put them all here.

File Attachments

1) [ezcomm.lay](#), downloaded 318 times

Subject: Re: app window too big to show on ubuntu
Posted by [mirek](#) on Sun, 21 Apr 2013 06:31:03 GMT
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It is because the size of dialogs is adjusted by size of default GUI font. In POSIX it tends to be larger...

Subject: Re: app window too big to show on ubuntu
Posted by [Didier](#) on Mon, 22 Apr 2013 18:17:31 GMT
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Hi Mirek,

Quote:It is because the size of dialogs is adjusted by size of default GUI font. In POSIX it tends to be larger...
What exactly do you mean ??

When I make a dialog with 320*240 having a background image of size 320*240 I expect the dialog to STAY 320*240

Subject: Re: app window too big to show on ubuntu
Posted by [mirek](#) on Sun, 18 Aug 2013 13:38:30 GMT
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Sorry for the late reply, so just for the sake completeness:

If you designed layout for some size and then forced it to be that size (which you actually CAN do by calling `Ctrl::NoLayoutZoom`), then if default GUI font is bigger then "design" font, some labels and text would overflow their's designated areas...

The solution might be to change the default GUI font, which you can do too, but then your app will

not be following host platform settings...

Mirek
