
Subject: [IMPROVEMENT - WIN32] TreeCtrl should use native icons (open and close).

Posted by [Klugier](#) on Mon, 12 Aug 2013 19:48:25 GMT

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Hello,

I have noticed that we can emulate TreeCtrl "plus" and "minus" images on Microsoft Windows. Here is two additional lines of code for Win32 backend (ChWin32 - void ChHostSkin()):

```
CtrlImg::Set("treeplus", XplImage(XP_TREEVIEW, TVP_GLYPH, GLPS_CLOSED, Null, Size(11, 11)));  
CtrlImg::Set("treeminus", XplImage(XP_TREEVIEW, TVP_GLYPH, GLPS_OPENED, Null, Size(11, 11)));
```

Of course, we need to add additional widget to XpTheme.dll:

```
WIDGET(TREEVIEW)
```

I enclose two necessary files (ChWin32.cpp and XPTheme.dli from CtrlLib package).

P.S.

Sample screenshot:

Sincerely,
Klugier

File Attachments

- 1) [ChWin32.cpp](#), downloaded 456 times
- 2) [XPTheme.dli](#), downloaded 414 times
- 3) [TreeCtrl-EmulationTest.png](#), downloaded 763 times

The Tree

