Subject: Is there a lawyer in the house?
Posted by keltor on Thu, 05 Sep 2013 10:17:57 GMT
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Hello everyone,

I am depending more and more on U++ for all new code that I write. It is a serious time saver and thus I am considering the transition to using U++ for my work-related projects.

Since some of this future work may end up in commercial projects, I am wondering about the legal implications. Namely, the licenses of the code. I am aware that most, if not all, of the code is BSD or BSD-compatible, so in principle one can use it in commercial products without much hassle. However, I would like to be sure of the requirements.

Here's what I understand so far:

TheIde does in its own About box.

to decide whether to acknowledge its use at her own discretion. Something that I will do, of course.

Bazaar, are also governed by the same license as U++. Are there any exceptions to this?

independent of U++, such as UnitTest++ or OCE, have their own licenses that, in general, may ask to fulfill certain requirements like add a copyright notice, but that are also BSD-compatible. Are there any specific packages with more restrictive rules?

Anything to add / any blatant mistakes?

Kel

Subject: Re: Is there a lawyer in the house?
Posted by keltor on Fri, 06 Sep 2013 10:59:11 GMT
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Let's dialogue with myself, now that I have read further the documentation.

According to the readmes in the plugins directory, it seems that it is not necessary to include any

explicit acknowledgement in the About box itself, so long as one acknowledges it elsewhere in the program or the accompanying documentation.
