
Subject: append in logging not working

Posted by [wimpie](#) on Mon, 21 Oct 2013 17:40:32 GMT

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Hello,

For some time I had the problem that LOG_APPEND would actually not work. I saw you guys noticed it also... here...

I think it can be solved as follows (in Core/Log.cpp):

```
void LogOut::Create(bool append)
```

```
{
```

```
    Close();
```

```
if (!append) { // <- when appending, none of the following is needed
```

```
    char next[512];
```

```
    for(int rot = options >> 24; rot >= 0; rot--) {
```

```
        char current[512];
```

```
        if(rot == 0)
```

```
            strcpy(current, filepath);
```

```
        else
```

```
            sprintf(current, rot > 1 && (options & LOG_ROTATE_GZIP) ? "%s.%d.gzip" : "%s.%d",
```

```
                filepath, rot);
```

```
        if(FileExists(current)) {
```

```
            if(rot == (options >> 24))
```

```
                FileDelete(current);
```

```
            else
```

```
                if((options & LOG_ROTATE_GZIP) && rot == 1 && !IsPanicMode())
```

```
                    SaveFile(next, GZCompress(LoadFile(current)));
```

```
                else
```

```
                    FileMove(current, next);
```

```
}
```

```
    strcpy(next, current);
```

```
}
```

```
}
```

cheers
