
Subject: append in logging not working

Posted by [wimpie](#) on Mon, 21 Oct 2013 17:40:32 GMT

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Hello,

For some time I had the problem that LOG_APPEND would actually not work. I saw you guys noticed it also... here...

I think it can be solved as follows (in Core/Log.cpp):

```
void LogOut::Create(bool append)
```

```
{
    Close();

    if (!append) { // <- when appending, none of the following is needed
        char next[512];
        for(int rot = options >> 24; rot >= 0; rot--) {
            char current[512];
            if(rot == 0)
                strcpy(current, filepath);
            else
                sprintf(current, rot > 1 && (options & LOG_ROTATE_GZIP) ? "%s.%d.gzip" : "%s.%d",
                        filepath, rot);
            if(FileExists(current)) {
                if(rot == (options >> 24))
                    FileDelete(current);
                else
                    if((options & LOG_ROTATE_GZIP) && rot == 1 && !IsPanicMode())
                        SaveFile(next, GZCompress(LoadFile(current)));
                    else
                        FileMove(current, next);
            }
            strcpy(next, current);
        }
    }
}
```

cheers
