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Subject: how to just get var from parent Layout class?

Posted by [akebee](#) on Fri, 08 Nov 2013 01:48:02 GMT

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```
class Frame : public WithFrameLayout<TopWindow> {
    bool bValid;
    ...

    AbDlg dlg;
}
```

Then in AbDlg, I want to ref bValid, how can i get it?

In my opinion, it would be like this:

```
void AbDlg::Func()
{
    Frame* p = GetParent();
    bool b = p->bValid;
}
```

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Subject: Re: how to just get var from parent Layout class?

Posted by [koldo](#) on Fri, 08 Nov 2013 07:10:53 GMT

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Hello akebee

Interesting question.

In my case I would pass a pointer to class Frame in a AbDlg::Init() function or when opening it.

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