Subject: FTGL_Demo WantFocus();
Posted by koldo on Thu, 16 Jan 2014 17:44:04 GMT

Hello Massimo

Now FTGL_Demo does not get keys because GLCtrl is constructed with NoWantFocus().

Just adding WantFocus() in FTGLCtrl constructor solves the issue.

Subject: Re: FTGL_Demo WantFocus();
Posted by mdelfede on Sun, 02 Feb 2014 18:00:26 GMT

It had another problem because of changes in GLCtrl, at least in Linux.... The Refresh() command don't do a refresh at all, you need RefreshLayout now.
Don't know why, and I don't know either why the GlCtrl was changed adding a panel inside it.

Anyways, I added a RefreshLayout call inside FTGLDemo.

Ciao

Max