
Subject: help with ToolButton style

Posted by [bushman](#) **on** Wed, 12 Feb 2014 18:10:49 GMT

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Looking at ToolButton::StyleDefault(), I see the elements below:

```
int ToolButton::Style::contrast[6];      //
bool ToolButton::Style::light[6];         //
Value ToolButton::Style::look[6];         //
Point ToolButton::Style::offset[6];       //
byte ToolButton::Style::registered;      //
Color ToolButton::Style::textcolor[6];    //
Font ToolButton::Style::font             //
```

What do these style members do?

Tks!!

Subject: Re: help with ToolButton style

Posted by [bushman](#) **on** Thu, 13 Feb 2014 00:37:26 GMT

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I discovered a few hints:

Arrays can be referenced by the indices CTRL_NORMAL, CTRL_HOT, CTRL_PRESSED, CTRL_DISABLED, CTRL_CHECKED and CTRL_HOTCHECKED, which correspond to all 6 different possible button states, as the index names indicate themselves; arrays look, textcolor and offset define button Images, color of label text and label text offset for each button state above, respectively.

I still don't know what light and contrast arrays do, nor what byte registered does;

font is self-evident, that's the label text font;

tks.

Subject: Re: help with ToolButton style

Posted by [bushman](#) **on** Fri, 25 Jul 2014 13:07:09 GMT

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Wow!!That's a record!
