
Subject: ok and cancel button reversed on Linux
Posted by [Alboni](#) on Thu, 27 Mar 2014 19:12:24 GMT
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When I create a Layout with both an ok and cancel button on it then on Linux, they swap positions. On Windows it works fine.

for example:

Layout:

On Windows

On Linux

Subject: Re: ok and cancel button reversed on Linux
Posted by [andreincx](#) on Fri, 28 Mar 2014 08:16:02 GMT
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There is KDE and Windows which have [OK] [Cancel] order, and Gnome and MacOS which have [Cancel] [OK]. U++ uses Gnome way of displaying buttons on Linux.

See `SwapOKCancel_Write(true)` in `CtrlLib/ChGtk.cpp` and `ArrangeOKCancel(Ctrl& ok, Ctrl& cancel)` in `TopWindow.cpp`.

Subject: Re: ok and cancel button reversed on Linux
Posted by [mirek](#) on Wed, 02 Apr 2014 07:47:08 GMT
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`andreincx` wrote on Fri, 28 March 2014 04:16: There is KDE and Windows which have [OK] [Cancel] order, and Gnome and MacOS which have [Cancel] [OK]. U++ uses Gnome way of displaying buttons on Linux.

See `SwapOKCancel_Write(true)` in `CtrlLib/ChGtk.cpp` and `ArrangeOKCancel(Ctrl& ok, Ctrl& cancel)` in `TopWindow.cpp`.

Actually, I did not know KDE displays them in Windows order. I guess we can adjust `SwapOKCancel` for KDE....

Subject: Re: ok and cancel button reversed on Linux
Posted by [mirek](#) on Wed, 23 Apr 2014 08:46:50 GMT
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Hopefully fixed (I mean, OK is not swapped with Cancel in KDE anymore).
