
Subject: Sauklaue resp. SWord
Posted by [ManfredHerr](#) on Wed, 02 Apr 2014 21:47:16 GMT
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Hi,

in Germany Spring is coming. So I want to show you, what I tinkered during the Winter. It is an application that uses splines to simulate handwriting, hence the name Sauklaue. If your not capable of the German language then comment the language statement at the beginning of the main function to turn it into SWord and English (default).

The ZIP file <http://www52.zippyshare.com/v/11751624/file.html> is an archive of my working environment in WIN XP. But most of the development has been with UBUNTU 12.04. Just download, extract the archive to your disk and give the top directory to be a new assembly to TheIDE.

Compile and run and read the help.

It doesn't matter to me if nobody is interested. I don't want to become famous nor rich.

Have a nice day

Manfred

Subject: Re: Sauklaue resp. SWord
Posted by [ManfredHerr](#) on Thu, 03 Apr 2014 19:48:40 GMT
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Perhaps not enough information to give an impression. So I append a screen-shot (UBUNTU) with the three windows making up the complete application:

1. Left: SWord showing the handwriting (main application)
2. Right top: the text editor (sub application)
3. Right bottom: the script editor (sub application)

File Attachments

1) [SWord_Tagebuch.png](#), downloaded 653 times

Subject: Re: Sauklaue resp. SWord
Posted by [Didier](#) on Thu, 03 Apr 2014 20:12:18 GMT
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Hello ManfredHerr,

Looks interesting.

I might give a try, just to see.

Subject: Re: Sauklaue resp. SWord
Posted by [ManfredHerr](#) on Thu, 03 Apr 2014 21:19:41 GMT
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I am really sorry, but the archive on zippyshare is missing a directory. I mistakenly deleted it before archiving. Below Sauklaue there is a directory with the same name containing the code. It is appended here.

File Attachments

1) [Sauklaue.zip](#), downloaded 480 times

Subject: Re: Sauklaue resp. SWord
Posted by [rfdiaz](#) on Tue, 09 Dec 2014 22:34:13 GMT
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Hi ManfredHerr,

I downloaded the zip file and tried to compile it. Nevertheless it seems that something is missing. I get compilation errors due to
#include "Schrift_Editor/Schrift_Editor.h"
#include "Text_Editor/text_editor.h"

"Sauklaue.h:3:43: fatal error: Schrift_Editor/Schrift_Editor.h: No such file or directory
#include "Schrift_Editor/Schrift_Editor.h"
compilation terminated."

Please advice,
Regards,

Rey

Subject: Re: Sauklaue resp. SWord
Posted by [ManfredHerr](#) on Wed, 10 Dec 2014 14:56:18 GMT
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Hi Rey,

after 9 Month the first interest!!! :d
In April, I posted the bigger part on Zippyshare. It is an archive of 35MB of size. That size is here

not allowed. The link has expired now. So I did upload it again and the new link is:

<http://www40.zippyshare.com/v/24575281/file.html>

You still need to include your Sauklaue directory below Sauklaue of this archive as a directory with the same name containing the code.

Have fun

Manfred

Subject: Re: Sauklaue resp. SWord
Posted by [rfdiaz](#) on Wed, 10 Dec 2014 23:37:23 GMT
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Thanks and keep up the good work!!!

Regards,

Rey
