Subject: Fixed some pick/clone bugs

Posted by mirek on Fri, 11 Apr 2014 06:02:10 GMT

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Hi Koldo,

While performing automated build tests, I have found that ScatterDraw does not compile in C++11 mode (with clang).

Further investigating the issue, it looks like C++11 indeed identified some problems with pick/clone semantics. I have fixed all, but I would like you to review changes. Fix is in revision 7217.

That said, clang also gave me some interesting warnings for eigen, but I did not have time to investigate further. Also, playing with the example (which looks as good as ever, BTW...), when using mouse wheel to zoom the graph, it frozen (unfortunately, ditto about further investigation).

Mirek

Subject: Re: Fixed some pick/clone bugs

Posted by koldo on Fri, 11 Apr 2014 06:18:15 GMT

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Thank you Mirek

Quote: Fix is in revision 7217I will check it this weekend.

Quote:clang also gave me some interesting warnings for eigenActual version of Eigen supports clang 2.8. I see that clang latest version is 3.4. Just in case, maybe it is the time to update the used Eigen version.

Quote: when using mouse wheel to zoom the graph, it frozenDoes it happen with clang only?

Subject: Re: Fixed some pick/clone bugs

Posted by mingodad on Fri, 11 Apr 2014 08:03:52 GMT

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Now that you've mention the mouse freeze, I also experimented that and today using the svn update from Thelde it also freezes when doing the update, for a while I could do nothing with my computer.

Specifically it grabs the mouse globally when accessing the network and freeze till it completes. I'm on a linux lubuntu 12.04.

Also when applying "overwrite" I do not have a working keyring setup and the message saying

that goes to the overwrite, making the code invalid.

File Attachments

1) bug-upp-svn-overwrite.JPG, downloaded 356 times

Subject: Re: Fixed some pick/clone bugs

Posted by koldo on Sun, 20 Apr 2014 14:09:33 GMT

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Hello Mirek

Eigen is updated. About clang, I am trying to install it.