Subject: Base Exception class behavior change Posted by hans on Sun, 13 Apr 2014 11:37:52 GMT

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After moving the "Exc" exception class to value.h the default ctor for this class was changed.

Before it had set the String to the last error code message, now it will be left empty.

I do not know if this exposes a bug or was intentionally, but perhaps someone can explain the rationale to do so.

Also I really would love to see the "Exc" class in another header :p

THX, Hans

Subject: Re: Base Exception class behavior change Posted by mirek on Sun, 13 Apr 2014 17:47:01 GMT

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hans wrote on Sun, 13 April 2014 11:37After moving the "Exc" exception class to value.h the default ctor for this class was changed.

Before it had set the String to the last error code message, now it will be left empty.

I do not know if this exposes a bug or was intentionally, but perhaps someone can explain the rationale to do so.

Also I really would love to see the "Exc" class in another header :p

THX, Hans

OK, moving Exc to Defs.h.

Setting OS last error in default constructor was forgotten sin of long past, that is why it was removed.

Mirek

Subject: Re: Base Exception class behavior change Posted by hans on Sun, 13 Apr 2014 17:53:36 GMT

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Thank you, Mirek.

I'm also not a fan of automatically use the GetLastError() code for setting the OS last error in default constructor of exception so I can go with it.

Was only wondering if some dependency was broken.

Subject: Re: Base Exception class behavior change Posted by mirek on Sun, 13 Apr 2014 17:56:51 GMT

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hans wrote on Sun, 13 April 2014 17:53Thank you, Mirek.

I'm also not a fan of automatically use the GetLastError() code for setting the OS last error in default constructor of exception so I can go with it.

Was only wondering if some dependency was broken.

In theory, it is possible, but as the error string provided by default constructor was always useless, I doubt it. I think the cleanup is worth the risk here.

Subject: Re: Base Exception class behavior change Posted by mingodad on Sun, 13 Apr 2014 19:27:49 GMT

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With the last changes building anything is broke.

c++ -c -l"/home/mingo/MyApps" -l"/home/mingo/upp/uppsrc" -l"/usr/include/gtk-2.0"

- -I"/usr/lib/x86_64-linux-gnu/gtk-2.0/include" -I"/usr/include/atk-1.0" -I"/usr/include/cairo" -I"/usr/include/gdk-pixbuf-2.0" -I"/usr/include/pango-1.0"
- -I"/usr/include/gio-unix-2.0/" -I"/usr/include/glib-2.0" -I"/usr/lib/x86_64-linux-gn u/glib-2.0/include" -I"/usr/include/pixman-1" -I"/usr/include/freetype2" -I"/usr/include/libpng12"
- -l"/usr/include/freetype2" -l"/usr/include/gtk-2.0" -l"/usr/i nclude/glib-2.0" -l"/usr/lib/glib-2.0/include" -l"/usr/lib/gtk-2.0/include" -l"/usr/include/cairo"
- -I"/usr/include/pango-1.0" -I"/usr/include/atk-1.0" -I"/usr/X
- 11R6/include" -I"/usr/X11R6/include/freetype2" -I"/usr/X11R6/include/gtk-2.0"
- -I"/usr/X11R6/include/glib-2.0" -I"/usr/X11R6/lib/glib-2.0/include" -I"/usr/X11R6/lib/glib-2.0/include" -I"/usr/X11R6/include/cairo" -I"/usr/X11R6/include/pango-1.0"
- -I"/usr/X11R6/include/atk-1.0" -I"/usr/include/gdk-pixbuf-2.0" -DflagMT -Dfla
- gSSE2 -DflagGCC -DflagDEBUG -DflagSHARED -DflagDEBUG_FULL -DflagBLITZ -DflagLINUX
- -DflagPOSIX -DbmYEAR=2014 -DbmMONTH=4 -DbmDAY=13 -DbmHOUR=20
- -DbmMINUTE=28 -Db

mSECOND=52 -ggdb -g2 -fexceptions -msse2 -mfpmath=sse -D_DEBUG -O0 -x c++

"/home/mingo/upp/uppsrc/Skylark/StdLib.icpp" -o "/home/mingo/.upp/_out/MyApps/Skylark/GCC.Debug.Debug Full.Mt.Shared.Sse2/StdLib.o"

In file included from /home/mingo/upp/uppsrc/Core/Core.h:244:0,

from /home/mingo/upp/uppsrc/Sql/Sql.h:4,