Subject: workspace and packages
Posted by fudadmin on Wed, 07 Dec 2005 12:50:40 GMT
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How does relate workspace and packages in U++? is this the same? and saved in *.var files?

Subject: Re: workspace and packages
Posted by fudadmin on Wed, 07 Dec 2005 12:53:47 GMT
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or *.cfg files?

Subject: Re: workspace and packages
Posted by fudadmin on Wed, 07 Dec 2005 12:55:52 GMT
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what use of *.usc files?

Subject: Re: workspace and packages
Posted by mirek on Wed, 07 Dec 2005 13:12:41 GMT
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Well, term "Workspace" was used by earlier versions as top-level menu for all operations involving project. It is replaced by more logical "Project" now.

.var files represent assemblies (the ordered set of nest directories)

.cfg files are used to store any current user options, information etc... There are "project" related .cfg files (means some options are stored on per-project basis; there is also one .cfg for global settings.

.usc files contain "scripted metainformation" of package. The most important content is description of widgets, including "Paint" method - this is then used by the Layout designer.