
Subject: svn can block Thelde

Posted by [Zbych](#) on Mon, 05 May 2014 14:36:12 GMT

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Hi,

Only one svn command (checkout) uses "--non-interactive" parameter to avoid questions from svn.

Unfortunately almost each svn command can ask you for repository password and hang Thelde (only solution is to kill svn process)

I think that every single svn command should use "--non-interactive" parameter.

```
upp/uppsrc/usvn/SvnSync.cpp(56): Vector<String> In = Split(Sys("svn status " + path),
CharFilterCrLf);
upp/uppsrc/usvn/SvnSync.cpp(75):     an = "svn add";
upp/uppsrc/usvn/SvnSync.cpp(80):     an = "svn delete";
upp/uppsrc/usvn/SvnSync.cpp(214): works.Load(LoadFile(ConfigFile("svnworks")));
upp/uppsrc/usvn/SvnSync.cpp(216): SaveFile(ConfigFile("svnworks"), works.Save());
upp/uppsrc/usvn/SvnSync.cpp(303): sys.CheckSystem("svn revert \"" + path + "\"");
upp/uppsrc/usvn/SvnSync.cpp(317): sys.CheckSystem("svn add --force \"" + path + "\"");
upp/uppsrc/usvn/SvnSync.cpp(320): sys.CheckSystem("svn delete \"" + path + "\"");
upp/uppsrc/usvn/SvnSync.cpp(323): sys.CheckSystem("svn resolved \"" + path + "\"");
upp/uppsrc/usvn/SvnSync.cpp(333):     Vector<String> In = Split(Sys("svn status \"" + path + "\""),
CharFilterCrLf);
upp/uppsrc/usvn/SvnSync.cpp(341):     sys.CheckSystem("svn add --force \"" + file + "\"");
upp/uppsrc/usvn/SvnSync.cpp(343):     sys.CheckSystem("svn delete \"" + file + "\"");
upp/uppsrc/usvn/Diff.cpp(23): String log = Sys("svn log " + f);
upp/uppsrc/usvn/Diff.cpp(64): diff.Set(LoadFile(editfile), extfile = Sys("svn cat " + editfile + '@' +
AsString(~r), false));
```

Another problem is that when Thelde waits for svn output, all mouse clicks are blocked (Ubuntu 12.04 + Unity) - no application is receiving mouse click events.

Is it a side effect of WaitCursor?
