
Subject: Bugfix: DocEdit, not to put back to wantfocus after clicking into it
Posted by [zsolt](#) on Sun, 08 Jun 2014 17:13:54 GMT

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The patch:

```
----- uppsrc/CtrlLib/DocEdit.cpp -----
index e5344eb..672e581 100644
@@ -257,17 +257,17 @@ void DocEdit::PlaceCaret(int newpos, bool select) {
}

int DocEdit::GetMousePos(Point p)
{
    return GetCursorPos(Point(p.x - 1, p.y + sb - 1));
}

void DocEdit::LeftDown(Point p, dword flags) {
- SetWantFocus();
+ SetFocus();
    int c = GetMousePos(p);
    int l, h;
    if(GetSelection(l, h) && c >= l && c < h) {
        selclick = true;
        return;
    }
    PlaceCaret(c, flags & K_SHIFT);
    SetCapture();
}
```

Edit: changed "clucking" to "clicking" in title

Subject: Re: Bugfix: DocEdit, not to put back to wantfocus after clucking into it
Posted by [mirek](#) on Mon, 16 Jun 2014 17:28:31 GMT

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I am not quite sure about this. Behaviour is more or less consistent with other widgets here.

"WantFocus" is defined as flag that says that U++ is eligible to pass focus to widget, in other words, it can call SetFocus as result of some action. I believe that LeftDown is such example...

Mirek

Subject: Re: Bugfix: DocEdit, not to put back to wantfocus after clucking into it
Posted by [zsolt](#) on Tue, 17 Jun 2014 13:47:43 GMT

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In a standard windows application, the user presses the tab key to iterate thru controls. If I want to exclude a control from this iteration process, I disable WantFocus flag in the control. This is a working way for controls, except for DocEdit. Clicking into it enables the disabled WantFocus for the control. A click changes it's behaviour.

I think, it is a bug in the code. SetFocus() should be enough instead of SetWantFocus().

Subject: Re: Bugfix: DocEdit, not to put back to wantfocus after clucking into it
Posted by [mirek](#) on Sun, 22 Jun 2014 07:58:52 GMT

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zsolt wrote on Tue, 17 June 2014 15:47In a standard windows application, the user presses the tab key to iterate thru controls.

If I want to exclude a control from this iteration process, I disable WantFocus flag in the control. This is a working way for controls, except for DocEdit. Clicking into it enables the disabled WantFocus for the control. A click changes it's behaviour.

I think, it is a bug in the code. SetFocus() should be enough instead of SetWantFocus().

OK. I think that you are right. Applied.

Subject: Re: Bugfix: DocEdit, not to put back to wantfocus after clucking into it
Posted by [zsolt](#) on Sun, 22 Jun 2014 23:26:30 GMT

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Thanks for your better fixes :)
