
Subject: External .exe
Posted by [idkfa46](#) on Sun, 15 Jun 2014 15:09:15 GMT
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hi guys,
can i execute and external .exe from my app? how?

Regards,
Matteo

Subject: Re: External .exe
Posted by [Klugier](#) on Sun, 15 Jun 2014 16:00:14 GMT
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Hello idkfa46,

You can always use "system" function from c standard library to call external application.

```
// Example for GNU/Linux
#include <cstdlib>
```

```
int main() {
    system("/home/user/a.out"); // <- This function doesn't return program standard output!
}
```

Sincerely,
Klugier

Subject: Re: External .exe
Posted by [dolik.rce](#) on Sun, 15 Jun 2014 16:29:55 GMT
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idkfa46 wrote on Sun, 15 June 2014 17:09can i execute and external .exe from my app? how?
Hi Matteo,

Of course, everything is possible with U++ ;) There are actually two ways. If you simply need to launch another program and wait until it finishes, there are Sys() functions. If you need to interact with the program or run it in non-blocking way, the there is LocalProcess class. Both options are documented.

Best regards,
Honza

Subject: Re: External .exe

Posted by [idkfa46](#) on Sun, 15 Jun 2014 17:33:49 GMT

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Thank you guys,

Later I'll try both solutions...

:) matteo
