
Subject: mixed RichEdit widget with MFC Dialog.
Posted by [mail863](#) on Thu, 14 Aug 2014 17:03:01 GMT

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I have a project which using MFC Dialog, now I'm adding TextEdit function into this dialog, I find Upp and it is awesome, excellent, Upp has concept of how to use C++ in a good thinking.

I visited this forum and learned how to use it by myself, but now I still don't know howto imbed RichEdit widget into my already existed MFC Dialog.

can mirek or somebody else give me any advices?

Thanks in advance!

Subject: Re: mixed RichEdit widget with MFC Dialog.
Posted by [mirek](#) on Fri, 15 Aug 2014 07:35:23 GMT

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mail863 wrote on Thu, 14 August 2014 19:03 I have a project which using MFC Dialog, now I'm adding TextEdit function into this dialog, I find Upp and it is awesome, excellent, Upp has concept of how to use C++ in a good thinking.

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Thinking about the issue, perhaps one possible way would be to use existing OCX support. Look at examples/OleCalc.

IMO first try if you can embed OleCalc into your dialog. If that is possible, just change OleCalc to contain RichEdit instead :)

Mirek

Subject: Re: mixed RichEdit widget with MFC Dialog.
Posted by [mail863](#) on Fri, 15 Aug 2014 10:18:53 GMT

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Hi mirek, Thank you very much for your quickly reply.

I study Ctrl class a lot, and thinking if is is possible to use a Top level Ctrl in MFC Dialog Class, and maintain this Top level Ctrl, calculate its position, maintain msg route by myself etc, and the

richedit can be a child Ctrl of it?

I didn't begin to do this, Just thinking is it possible.

Subject: Re: mixed RichEdit widget with MFC Dialog.
Posted by [mail863](#) on Sat, 16 Aug 2014 12:35:23 GMT
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Hi mirek, I studied UPP Ctrl's code a lot today, and try to add a method named AttachHwnd in class Ctrl, which create a Top object and attach an existed MFC hwnd to it in my custom created Ctrl, which contains a RichEdit. I think this method can satisfy with my need.

However I cannot implement/resolve it thoroughly, there still left many many problems, I don't know how to set the event route and let it work elegantly.

I think this is a very useful usage, I'm wondering if UPP can support this function originaly and if more than one Ctrl can be attached to an external created hwnd.

File Attachments

1) [RichEdit In MFC Dialog.JPG](#), downloaded 555 times
