
Subject: Macros-> PLATFORM_*, CPU_* and COMPILER_* [DOCUMENTATION REMINDER :)]

Posted by [fudadmin](#) on Tue, 02 May 2006 12:45:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

Quote:

No. The logic is that each compilation flag XXX is reflected as "flagXXX" define in C++. It is then tested in Core.h (in quite ugly and fuzzy preprocessing) and combined with other macros identifying compilers etc... to produce PLATFORM_*, CPU_* and COMPILER_* (reminds me I should finally find time to document them....)

Mirek

Subject: Re: Macros-> PLATFORM_*, CPU_* and COMPILER_*
[DOCUMENTATION REMINDER :)]

Posted by [mirek](#) on Tue, 02 May 2006 15:46:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

Any contributions? (It is easy...)

Mirek
