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Subject: add library

Posted by [elch](#) on Sat, 22 Nov 2014 12:03:21 GMT

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hello friends,

I am a stupid newby U++ - just downloaded a shiny lib. SFML (designed for VC++ 10 (?)) from the net.

Now I want to add it to a project.

How to do ?

Starting with:

Where do i have to put the lib files ?

Where do i have to put the h hpp files ?

What is the include Path ?

Can I add it using the IDE ?

etc.

friendly regards, elch

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