Subject: add library
Posted by elch on Sat, 22 Nov 2014 12:03:21 GMT

hello friends,
 I am a stupid newby U++ - just downloaded a shiny lib. SFML (designed for VC++ 10 (?)) from the net.
Now I want to add it to a project.
How to do ?
Starting with:
Where do i have to put the lib files ?
Where do i have to put the h hpp files ?
What is the include Path ?
Can I add it using the IDE ?
etc.

friendly regards, elch