
Subject: error: stray '@' in program
Posted by [idkfa46](#) on Sat, 22 Nov 2014 12:08:30 GMT
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Hi guys,
I already re-installed ubuntu on my pc and upp
When I try to compile my project i receive the following error:

```
----- Core ( GUI SSE2 GCC SHARED LINUX POSIX ) (2 / 9)
BlockStream.cpp
/home/matteo/upp/uppsrc/Core/BlockStream.cpp:476: error: stray '@' in program
Core: 1 file(s) built in (0:01.45), 1459 msecs / file, duration = 1476 msecs, parallelization 0%
```

There were errors. (0:01.55

and this is the line with the error

```
bool FileStream::Open(const char *name, dword mode, mode_t tmode) {
    Close();
    DLOG("Open " << name);
    LLOG("Open " << name);
    ...
}
```

What does it mean? Last time I got a similar message was about ASCII problem that GCC doesn't recognise but... here???

Thanks for your help.
Regards, Matteo

Subject: Re: error: stray '@' in program
Posted by [idkfa46](#) on Sat, 22 Nov 2014 13:17:08 GMT
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solved :x

http://www.ultimatepp.org/forums/index.php?t=msg&goto=43935&#msg_43935

Subject: Re: error: stray '@' in program
Posted by [rainbowsally](#) on Mon, 22 Dec 2014 07:53:49 GMT

This was posted in the Newbie corner.

Hello to both of you.

The search in forums button on the left side of the page does turn up some pages in the "bugs and fixes" forum which has a scary top post saying NOT to post new threads there. And so it is not possible to find anything about "stray @" in that forum's main page because that would be a new thread.

Matteo, the lesson here is that the "search button" might help.

Yer OK Matteo. Enjoy the "rad". :)

Kinda bummed that I can't find any Linux "Rotate" graphics stuff or "dial" widgets.

I'll probably post a question later.

-rs
